



Making The Most

With almost 20 years' experience behind us and thousands of weekly customers, we know a little bit about running quiz nights. These are some of our top tips on how to host a professional and fun quiz night that will have your customers returning again and again.

Pick The Right Night

You know your venue, you know your surrounding area. Make sure that you're choosing a night where you aren't already busy, you're looking to attract a new crowd to add to your existing clientele. Do other pubs in the area have a quiz or other events? Your choice is either compete on the same night or try and attract the quizzers from the surrounding area to your quiz on another night.



Pick The Right Quiz

Different pubs need different quizzes. What about your pub?

Does your pub want a traditional General Knowledge quiz? What about a specialist quiz – sports or music perhaps?

Choosing the right quiz for your clients is perhaps your most important decision. A more mature audience is likely to prefer a paper and pen based quiz, whilst a younger pub might enjoy the interactive keypad quiz. Redtooth have something for everyone - call us on **01246 813713** to discuss the best quiz for your pub.

3 The Quizmaster

Whilst your staff may excel at talking to people on a 1-to-1 level over the bar – they may not be ready to host the quiz using a microphone. Find your most extrovert member of staff who might be up for the task or see if there's a local who is ideal for the job. All they need to run the night is in the weekly pack but make sure the microphone can be heard throughout the venue.

Preparation Is Key

Once your quiz has been delivered (normally 3-4 days before) – your quizmaster should read the quiz and ensure that they are happy with the questions/answers. Don't be blindsided on the night of the quiz by the long words which will occasionally appear. Our question setters will try and arm you with any addition information you need for a

successful quiz.

Of Your Quiz Night

Top Insider Tips!

- 5 A Quiz Night Not Just A Quiz
 - Every event in your pub happens for one reason only to make money. Getting people through the door as early as possible and getting them to stay as late as is acceptable is the key. Treat your quiz night like a meal A Starter, A Main Course and A Dessert. An early table top quiz for people to complete when they arrive; the main quiz as a centrepiece; a jackpot builder at the end. Eg. BODYPARTS IT'S YOUR ROUND LUCKY 13. Have a read through this booklet and see what suits your pub... There's a special deal too!
- Money, Money, Money
 People will pay a minimal cost for the quiz how much is this? We'd recommend £1-2 per person who is taking part. Ten teams of 4 people at £2 each £80. This will cover the costs of your quiz night, leaving you to profit from the bar takings.
- Prizes
 Prizes are important they need to be worth winning, yet inexpensive. Giving a bar-tab or voucher keeps the prize in-house. A £50 Bar-Tab costs a lost less than £50 to the pub. Don't give cash, people can spend this elsewhere! A smaller prize for the starter quiz (bottle of wine/fizz), bar tab for the main course, leading to a jackpot prize for the final part of the evening.
- 8 Shout About It
 Redtooth can help with promotional materials such as
 posters but don't forget the opportunities of social
 media. Facebook and Twitter are amazing tools for
 promoting your night get your information out there.
- The Launch
 Starting a new quiz? A big launch night is an option –
 maybe a special prize to entice the crowd in? If your
 budget allows Redtooth can host your first quiz night,
 bringing along one of our friends from 'The Chase' or
 'Eggheads'.
- Night!

 Nefun starts here every.

 Beginning at:

 Totlo 012/19 (1877) 80 occurrence (1871)

 Totlo 012/19 (1877) 80 occurrence (1871)

Have Fun!

Running a successful night means one thing – have fun. Both you and your clients are there to have fun. Happy quizzers will return, week after week – they are creatures of habit! If you need to know anything else about your quiz night – just ask, we are here to help!

It's Your Round

The UK's Most Popular Pub Quiz

Currently played on a weekly basis by over 1,500 pubs nationally. This quiz comprises six unique rounds to give unrivalled variety.

New questions are compiled for each day of the week so no other venue will be asking the same questions on a different day.



The quiz will last for approx 90 minutes with breaks.

£7.35 + VAT per week.

Additional answer sheets & picture rounds (per ten)

£1.70 + VAT per week.

The weekly pack contains:

- 20 full colour picture sheets
- 20 answer/score sheets
- A question and answer set





THE	redtoot
The UK's Most Popular Pub Quiz!	Team Name: You must fill in your scores for each round and the running total the box at the right hand side of the pa
Pictures	If answer 1 begins with the letter 'D' then answer 2 will begin with the letter 'E', answer 3 with the letter 'F' and so on. After 'Z' the next one begins with 'A'.

2	Read All About It	Rd 2 Score:	/10
<u>_</u> 1_			
<u>2</u> _			
<u></u> 3 _			
<u>_4</u>			
<u></u> 5_			
<u>_</u> 6_			
<u>7</u> _			
8			
<u>9</u>			
<u></u> 10			

3 Top 5	Rd 3 Score: /10
□a1	
□a2	
□a3	
□a4	
□a5	
□b1	
□b2	
□b3	
□ b4	
□ b5	

so on. After 'Z' the next one begins with	'A'.	
_1		
□3		
4		
5		
□6		
□8		
□10 <u> </u>		
5 Connections Rd 5	Score:	/5

5 Connections	Rd 5 Score:	/5
1		
□3		
□ 4		
Their connection is:		
□ 5		

6 Wipe Out	Rd 6 Score: /15
bonus points, but get one	estions correctly and get five wrong and you lose all your 're not sure leave the question r each correct answer.
1	
□3	
4	
<u>5</u>	
□ 6	
8	
□ 9	
l □10	



Running Total





3
Round 3 Score /30











9 10 _



smart@ss



Who Will Be Your smart@ss?

A multi round quiz game that features some of our most popular style questions but in a new fresh format with some twists.

Who will be the smart@ss at the end of your night?



(14) The auiz will last for approx 90 minutes with breaks.

£7.45 + VAT per week.

Additional answer sheets & picture rounds (per ten)

£1.70 + VAT per week.

The weekly pack contains:

- 20 full colour picture sheets
- 20 answer/score sheets
- A auestion and answer set





-Tiebreaker

smart@ss

The Quiz

News In Identify the	e people in the pictures or
News In Identify the Pictures answer the	relevant question.
_1	
2	
3	
4	
5	
<u></u>	
8	
<u> </u>	
	Rd I Score: /IO
Take your pick	
□ 1	
5	
	Rd 2 Score: /5
	Rd 2 Score: 73
2 I'll have a	You will be given the
'P' please Bob!	initial letters to the answers and a clue!
_1	
2	
3	
4	
<u> </u>	
	Rd 3 Score: /5
4 Specialist Subject	
1	
3	
4	
<u> </u>	Rd 4 Score: /5

Team Name:

5	Fun Fortunes	Identify the top answers from Our Fun Fortunes surveys.	7
<u> </u>			
□ 2			
□ 3			
		Rd 5 Score:	/5
		(
9	Double Trouble	Two clues combine to rone answer.	nake
	I		
	2		
	3		
	1		
	5		
	<u> </u>		_
	5	Rd 6 Score:	/5)
	5		/5

Ю
9
8
7
6
5
4
3
2
1







/50

/15

Rd 7 Score:

Super 7



Super 7 is a variety filled multi round quiz with up to the minute content, giving it a fresh appeal.

Teams decide when to hand in their answers sheets in the final round.



The quiz will last for approx 70 minutes with breaks.

The weekly pack contains:

- 20 answer/score sheets
- A question and answer set

£5.45 + VAT per week.

Additional answer sheets (per ten)

80p + VAT per week.





The weekly pack contains:

- 20 answer/score sheets
- A question and answer set

















TEAM NAME:

FILL IN YOUR SCORES FOR EACH ROUND AND THE RUNNING TOTALS IN THE BOXES BELOW...



	NEWS			
	HOLD THE	Rd 1 Score: /10	ANAGRAMS	Rd 4 Score: /5
$ C \vdash $	EXTRA! FRONT PAGE!			
$ u\bar{u} $	_1		_1	
$ \vec{m} \leq $				
ニテシニ				
וגשו	3		□3	
スット				
I V I	□5 <u> </u>		□5 <u> </u>	
	□6 <u> </u>			
RHMMING	□ 7		I'LL HAVE A P	Rd 5 Score: /5
	□ 8		PLEASE, BOB	ita 3 score: 73
TUTAL	□9		1	
	□10			
]	
ROUND 1 SCORE	POT LUCK!	[D125 40]] 3	
/10	POT LUCK!	Rd 2 Score: /10	<u> </u>	
ROUND 2 SCORE	1		<u> </u>	
/20			1.	
			TRIVIA TRAIL	Rd 6 Score: /10
ROUND 3 SCORE	3			
/30		 -		
ROUND 4 SCORE	5 			
/35	□6		□3	
BAK	□7 <u></u>			
ROUND 5 SCORE	□8			
/40	□9			
ROUND 6 SCORE	□10 <u> </u>		□6	
/50			□7	
			□8	
ROUND 7 SCORE	POUBLE TROUBLE	Rd 3 Score: /10	□9	
/60			□10 <u> </u>	
	□1			
TOTAL TEAM			WHO, WHAT,	Rd 7 Score: /10
SCORE	3		WHERE & WHEN	Rd 7 Score: /10
160	4		Hand in your answer sheet at a	
	□ 5 <u> </u>		Tick the box for the number of	points claimed.
TIEBREAKER	□ 6 <u> </u>		Answer:	
	7			CUE
NUMBER CRUNCHER	□ 8		CLUE CLUE CLUE	
			10 8 6	4 2
			POINTS POINTS POINT	

Fun Fortunes





Fun Fortunes - The game you can't google!

Each week, Redtooth surveys 100 people with interesting and entertaining questions. Players attempt to match their answers to the five most popular responses to the survey.

Two points for matching the most popular response given to each question in the survey one point for each subsequent correct answer giving a total score out of 60 points.

The weekly pack includes 20 answer sheets and a set of ten Fun Fortunes questions with one spare question and a tiebreaker.

Sample Questions:

- Name something measured by the spoonful.
- Name something Forrest Gump was good at.
- Name something that grows quickly.
- Name a TV show that has a talking baby.

Brands that have used Fun Fortunes in their in-house promotions include Carling, Guinness, Carlsberg, KP, Ember Inns, Sizzling Pub Company and Fullers.

Voted Our Most Fun Game For The 15th Year Running!



The quiz runs for 45mins with a break

The kit contains a set of ten questions and answers and 20 NCR answer sets.

£5.45 + VAT per week





	Top Answer Double Points)	Name:				Score Out of Six
2						
3						
4						
5						
6						
7						
8						
9						
10						
_		Totals	Top Answer Score	Tie Breaker Answer	Final Score /60	

How to Play

- Each question requires the five most popular answers taken from a random poll of 100 people.
- Write what you think the most popular answer is in the "Top Answer" box, it correct this scores two points.

 A correct top answer in any other box scores one point.
- All other correct answers regardless of position score one point.
- Each question is worth a maximum of six points.

 The winner is the person/team with the highest score out of a possible sixty points.
- In the result of a tie, the person/team with the most top answers is the winner.
 Alternatively the quiz master may ask a tie-breaker question.



Connect 5



Connect 5 combines knowledge and luck. The quiz contains 25 questions including topical material from the last seven days. A new quiz is compiled each day, so no other venue will be asking the same questions on a different night.

Questions are read out in numerical order and the answers written on the answer sheets provided. After all the questions are answered, the top copy of the answer sheet is handed in to the question master. Answers are then given in a random order and the first team to connect five correct answers either horizontally, vertically or diagonally is the winner. A secondary prize can also be given for the highest score out of 25.

The weekly pack includes 25 answer sheets all with different number combinations and a set of 25 Connect 5 questions with answers in a predetermined random order with three spare questions and a tiebreaker.



£5.00 + VAT per week

Additional answer sets for Connect 5 250 = £20.00 + VAT • 500 = £35.00 + VAT • 1000 = £60.00 + VAT



The quiz runs for 45 mins with a break.



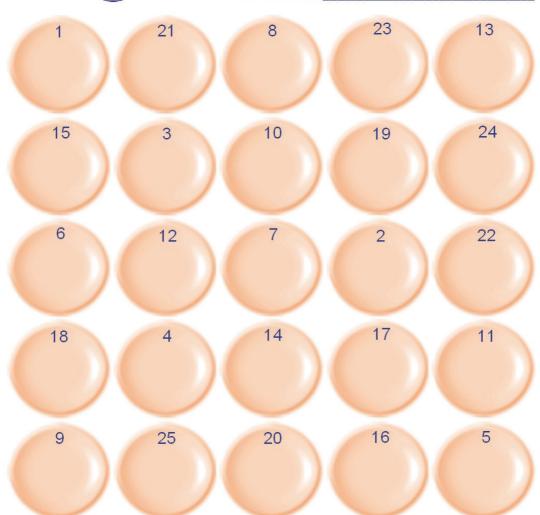
Also Available As A Longer Game - Connect 6





the bingo game with a difference!

Team Name:



 Drop your answers in the correctly numbered holes.
 When all the questions have been read out, tear off the bottom copy and give it to the quiz master.

How to play the game

- 3 The quiz master will read out the answers in a random numerical order.
- 4 The first contestant(s) to connect 5 "correct" answers in an unbroken line, is the winner.
- 5 If when the answers have been read out no contestant(s) are able to connect 5 then the winner is the contestant(s) with the most correct answers.



Tel: 01246 813713 www.redtoothquiz.co.uk

Question Marks



Question Marks is a 30 question quiz, written on a daily basis with a variety of questions including general knowledge, news, sport, TV, film and trivia.

The weekly pack includes the Questions Marks quiz & answers, and 20 answer sheets.

£3.60 per week

Why not add a 10 Colour Picture Round to your quiz? £4.10 per week for 20 copies.
Fully licensed pictures.



The quiz runs for 45 mins with a break.





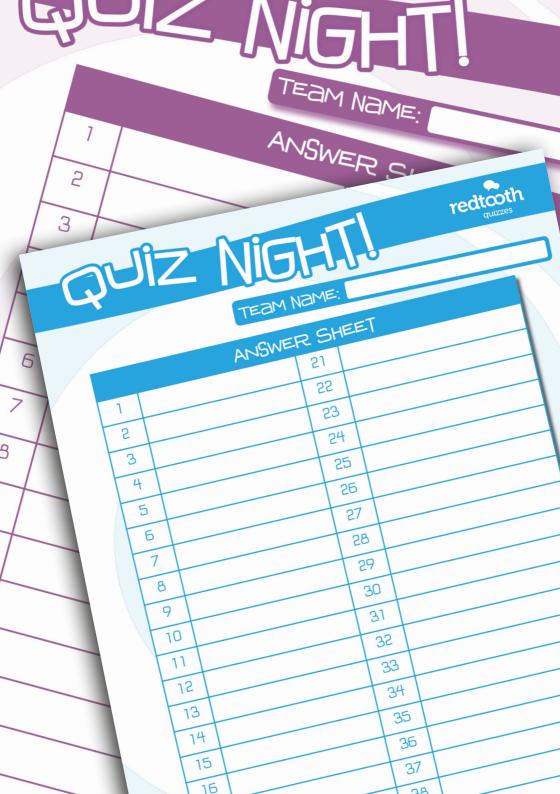








Also available in a 40 question version! Ultimate Quiz – at £3.75 per week



Snakes & Ladders





Snakes & Ladders Quiz combines knowledge and luck. The quiz comprises of 25 questions including topical questions from the last seven days as well as general knowledge, trivia, films etc.

Questions are read out in a numerical order and players write their answers on the bespoke answer sheets provided. After the questions are answered the top copy is handed to the quiz master.

Answers are then read out with a dice value which should be recorded on the answer sheet. If the question is answered correctly the player moves that many spaces across their board, going up ladders and down snakes if they land on that square.

The winner is the player that reaches the end of the board, or the player on the highest numbered square.

£5.45 per week



The quiz runs for 45 mins with a break

The weekly pack contains:

- 20 Snakes & Ladder sheets
- A question and answer set

Classic Board Game Fun!

redtooth

Your Answers

Name:

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A.	۳	
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ou can only use dice values from correct answers • Always count the first square	Φ	ou don't need an exact number to complete • First one to the finish wins!
_	≆	핕.
P.	۵.	2
껕.	>	즉.
5	30 up the ladders and down the snakes • Mark your progress with a pen as you go on the gamesheet	6

Jukebox Junkie



"The Best Music Quiz Game You Can Play In A Pub!"

Simply put the CD into your player and play the questions track. This is a mix of 25 x 30 second long tunes from the 50s, 60s, 70s, 80s, 90s and 00s to now!

Players or teams have to identify the artist and write their answer onto their random numbered full colour NCR sheets

The winner is the first player or team to connect an unbroken line of five correct answers. A second prize can also be awarded to the player or team with the highest score out of 25.

Easy to use, fully licensed and with 50 random numbered NCR sheets for each game, promotional posters and full support. It's no wonder **Mark Labbett** from ITV's The Chase called it "The best music quiz game you can play in a pub!"

There are four games, on seperate CDs in each volume. Each volume comes with 200 gamesheets, 50 per game.

Price per volume (4 x Games) £65 + VAT

Produced Monthly.

Special edition seasonal games are available, including:

halloween

christmas

decades (60s / 70s / 80s / 90s etc)

New volumes are added all the time. Each special edition also comes with 50 gamesheets.

Price per special edition (1 x Games)

£20 + VAT



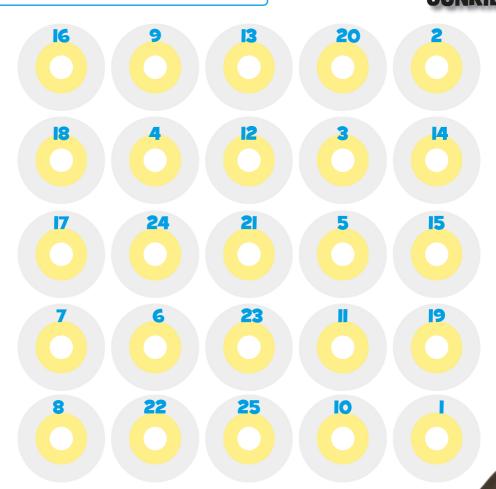


Powered by





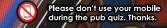
Name:



Jukebox Junkie is a fun music quiz that's easy to play!

- Listen to the tunes as they are played and write the name of the artist in the numbered records (if you know them!). There are 25 tunes in each game.
- **2** When all the tunes have been played, tear off the bottom copy and hand to the quiz master.
- 3 The answers are played in a random order so mark them as they are played and announced.
- 4 The first contestant(s) to connect 5 'correct' answers in an unbroken line is the winner!

 (You can also keep playing to see who has the most correct answers too!)



45 rpm



The Ultimate Music Quiz

45 rpm is a new music quiz. The quiz comprises of five rounds of questions. The first and last rounds are audio rounds featuring ten separate categories; which include:

Intros, 1990's, TV Themes, 1960's, Reverse tracks, 2000's, 1970's, At The Movies, 1980's In The Middle, Under the Covers and Outros.

Round two is ten images of pop singers and bands with 20 full colour picture sheets provided in the kit.



Round three is four tracks of music in a connection round.

Round four is ten general music questions.

The quiz runs for 60 mins with a break.



100 volumes available!



£10.00 + VAT per week

This CD is licensed by **PPL** Phonographic Performance Ltd and **MCPS** Mechanical Copyright Protection Society Ltd.







The weekly kit contains:

- a question and answer set
- 20 x NCR two part answer sheets
- 20 x full colour picture sheets
- A music CD will be sent out fortnightly.



The Ultimate Music

audio	Listen carefully	4	Q&A		
1 1]1		
]4		
] 5		
	Rd 1 Sc			Rd 4 S	
	Nu 1 ac	U1'8: / IU		nu 4 3	GUI'E: / IL
/	Identify the artists or bai pictures or answer the rel	Tame questions		Listen carefully	
/	ldentify the artists or ba pictures or answer the rel	Tame questions	,	Listen carefully	
,]1	protein out of animotic and the		″ □1 □2		
]1]2]3		[1	″ □1 □2 □3		
1 2 3 4			7 12 34		
1 2 3 4			7 12 34 5	-	
1 2 3 4 5			7 12 34 5		
1			1 2 3 4 5 6	-	
1			1		
1			1		
1			1		
1			1		
1			1		
1	Rd 2 Sc		1		
1	Rd 2 Sc		1		core: /10

Work out the connection to the answers

Rd 3 Score:

/5

for an additional point.

Please don't use your mobile during the pub quiz. Thanks.

Redtooth 20 Gander Lane • Barlborough • Derbyshire \$43 4PZ

Rd 3 Score:

Rd 4 Score:

Rd 5 Score:

Total Score:

/5

/10

/10

/45

think link



Can You Spot The Links & Connections?

Think link is a new table top quiz game where vou have to guess the connections between various items.

The game has four rounds and each one is different, but you are trying for the same aim to identify the link.

The gamesheets are full colour A5 booklets - with four pages of questions for you to fill in the answers. Each venue gets 20 copies each week.

There are also 5 copies of the answers to read out for players to mark - the game is scored out of 20 points.

The game is suitable for a start of the evening game or even as a game for a second evening.

£4.45 + VAT per week



Redtooth by Dave Bill Series Winner of BBC's









The quiz runs for 30 mins.

name:





What links these four things? Write your answers in the spaces below.

1 Simon

Mel

Louis

Cheryl

Link:

Baywatch

Eggheads

Reginald Perrin The West Wing

Link:

3

Fred

Billy

TS

Link:

4

ww

Missy

CC

RR

HH

Link:

score /4

Bodyparts

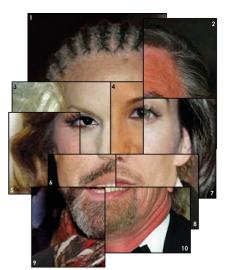
Creative ideas to start up from cold and get any event going. Ideal as tasters before the main event, or as entertaining fun ideas in their own right. They can operate as pre-quiz games, stand alone bar quizzes or fun fillers while waiting for a meal.

Unscramble the photofit and match the body parts of the ten celebrities to ten of the names on the quiz sheet list - there are two 'sore thumbs' on the list who don't feature on the photofit.

The weekly kit includes 20 colour picture/question sheets and five answer sheets.



The quiz runs for 30 mins.

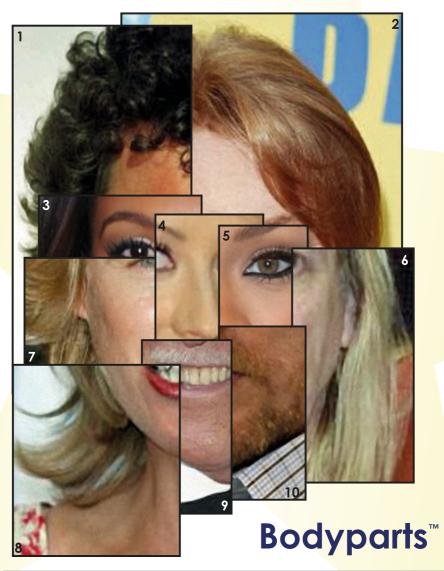


THE ¥ INDEPENDENT

This game has been featured in the Independent Newspaper Puzzle Supplements.

£4.45+ VAT per week





Unscramble the photofit to match the body parts to these celebrities...

Two of the names are 'sore thumbs' to make it trickier!

Put the numbers next to the names.

Christina Aguilera	Alan Davies
Bruce Forsyth	Rihanna
Emma Bunton	Rick Wakeman
Rory McGrath	Emma Thompson
Sarah Ferguson	Owen Wilson
Guy Ritchie	Alesha Dixon

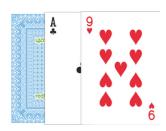
Lucky 13



Three games for the price of one. This is one of the best ways of keeping your customers engaged during the night. The game sheet includes two sessions of Lucky 13 and a new Redtooth game Red or Black.

Each game sheet consists of two games of Lucky 13 each with 13 cards. For each game the quiz master turns cards from his A4 deck. Players tick off matching cards on their game sheet. The first player to mark off all their thirteen cards is the winner. A jackpot element is also included to allow for a weekly rollover.

In Red or Black players have to predict in advance the colour of seven playing cards to be turned over at random by the quiz master. As soon as one of their predictions is incorrect they are out of the game. There is a final space on the game sheet for each player to record the value of the final playing card to be turned over for the purposes of a tiebreak. The weekly pack includes 40 randomly numbered A4 full colour game sheets.

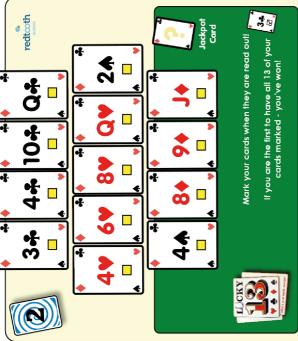


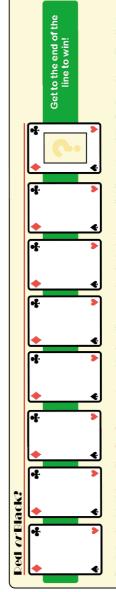
£4.45 + VAT per week

Subscribe to the weekly Lucky 13 game and you can order a wax coated pack of Redtooth's A4 playing cards for half price - £9.97 - saving £9.97!

(Minimum Subscription for this offer is 12 weeks)







Predict red or black by writing R or B on each card before the game begins but also predict the value of the final card by writing that on the last card above (as a tiebreaker). Once you have chosen R or B and written it down, stand and hold your sheet in the air for Red or low down for Black, if you get it wrong then sit down and you are out of the game! If there's more than one winner the player who's prediction is closer to the actual final card wins.

Rollover Jackpot:
At the beginning of the game, the deoler will deal a 'jackpot' card.
White this in the space provided. It for your winning marked card is the same as that card you will the rollove jackpot! If nobody wins then the jackpot is rolled over to the next week/game.

**Redtooth * 20 Gander Lane * Barboovugh * Derbyshirie S43 4P? * F4: 01246 813713 * e: info@redtoothquiz.co.u.k * www.redtoothquiz.co.u.k * @ 2007 Redtooth Lid * All Rights Reserved * Do Not Reproduce | #01





Can you crack the safe? Unlock the combination lock to get at the gold inside.

Players reach into the box top to grab a disc with a 3 digit code on it - then try that code to open the combination padlock - if it works they win! If not the prize remains safe until next time...

The kit contains a solid safe box with a round door on the front and a compartment on the top. It also comes with a 3 digit combination lock, 10 discs with numbers on and one bar of 'gold' to go inside the box.

£69.50 + VAT





Quiz Packages





At Redtooth we believe in running a quiz night, not just a pub quiz and so we have a great new offer - get a complete quiz night for only £13.00 + VAT.

You can choose from one of three great opening games, ideal to get things started before the main quiz.

Then add a main quiz from our choice of It's Your Round or Smart@ss - each one comes with NCR answer sheets and separate licensed picture rounds.

To finish choose one game from our two afters - crowd pleasing fun to end your night on a high.

You can save up to 25% a week through this offer so have a look at the options and call us to place your order - minimum 12 week subscription.

save up to 25%





3 games for £13.00

Choose one game from each section, a starter, main course and after to make your perfect quiz night package for £12.00 + VAT

starters



Bodyparts £4.45



Fun Fortunes £5.45



Think Link £4.45

mains



It's Your Round £7.35

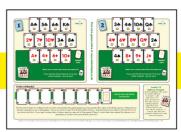


Smart@ss £7.45

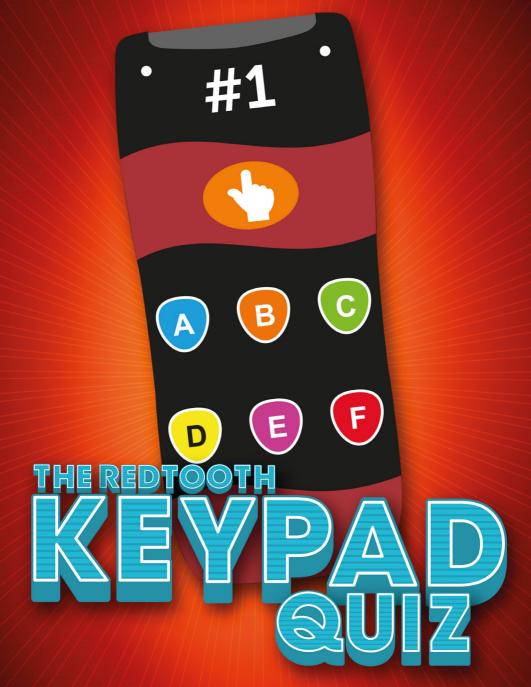
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Connect 5 £5.00



Lucky 13 £4.45



Create A Gameshow In Your Pub!

For Only £20 + Vat Per Week And Receive All Three Quizzes Downloaded To Your PC AND Our New Mini Games!



The System













Redtooth are pleased to have been one of the first companies to bring interactive quizzes to the pub market. We've always believed that the pen and paper is a pretty good way of doing a pub quiz - but what if technology can add to that by doing things you can't do with a pen and paper game such as realtime scores, revealing photos gradually, locking players out after incorrect answers etc then that's when we get excited - it's a chance to create a game show atmosphere in your pub and the Redtooth Keypad Quiz is the best on the market. No hassle - just good fun and lots of audience interaction.

This system is designed to be simple to operate and play for both presenters and players. The keypads are very simple to operate and the quizmaster only needs a laptop and a connection to a TV screen in order to play (although some games can be played without a screen too). Everything else you need, the receiver and the software instructions is in the supplied flight case along with full support from Redtooth to get you up and running!

The Kit Contains:

- 20 x Redtooth Keypads (AAA batteries not included)
- 1 x USB Receiver with 100ft range
- User guide
- Quiz Software Download
- Flight case
- Weekly games are downloaded to your laptop
- A2 Posters

You require:

- Windows Laptop
- Internet connection for downloading games not for playing them
- Audio connection to PA system for sound FX and music clips
- Video connection from your laptop to a TV screen or projector in your venue to display the games.



Horse 2

Horse 5

Horse 1





New Features

The latest version of our Redtooth Quiz Center software is available now and features a lot of improvements, tweaks and extra features that users have been asking for plus loads more, all with the aim of making your interactive quiz nights more fun and more successful - and all these extra features are FREE - the price remains the same!

Here's some of the highlights...

NEW MINI GAMES!

Play these fantastic interactive games anytime - the whole pub can play along with their keypads. There are 5 to get you started and they can all be customised as needed.

PLAYLIST

Now you can add quizzes together to make a longer one whilst carrying the scores over till the end.

HISTORY

The software keeps a helpful list of what quizzes you have played and when, so no more clicking the wrong game!

SLIDESHOW MODULE

New module that enables you to run adverts and promos to help publicise offers and other events in your venue - also has a countdown clock so people know when the quiz will begin.

EASIER LICENSING

A new license platform means it's trouble free to license the software now, no more license codes once it's installed.

"The Keypad Quiz Takes A Bite Out Of The Opposition - It's Fantastic!" Mark 'The Beast' Labbett





Mini Games





Virtual horse racing!

Players choose their horse via the keypads and the race begins! Players score points based on the position of the horse. You can control the length of the race, horse names and more...



Can you spot which cup the ball is under?

This classic game gets crazy as players choose which cup they think the ball is under after watching them get mixed up.



Higher or Lower?

The whole pub can play along using their keypads to decide if the next card will be higher or lower...



Much More!

Wheel of Fortune, Voting Module, Countdown Clock, Sideshow Feature for Ads and Promotions and more.



Take Your Click

Take Your Click is our weekly interactive quiz game using the Redtooth interactive system. It's a multiround game that's fast moving and fun with a mix of rounds and question styles to keep people clicking!

Rounds include general knowledge, pictures that slowly reveal, music to identify, missing words and even a survey to beat!

You can control the quiz from either your laptop or the supplied quizmaster remote so you can move about the pub.

Full instructions and support are provided and your customers will be clicking in no time!







The quiz will run for 60 minutes with a break





Listen Up







Listen Up is a 40 question quiz that uses the Redtooth Keypads but doesn't require a video screen, although it can still be played with one.

The quizmaster reads the questions from the laptop screen and as long as the players can hear them they can play along using the keypads.

The questions are cleverly designed and the scoring is in real time so the atmosphere is exciting.



The quiz runs for 45 mins with a break.

Last Man Standing





The quiz runs for 15mins.

Last man standing is a fantastic game to play at the end of the night.

Each team gets ready to play a ten question multiple choice quiz round with a difference... if you get an answer wrong then you are locked out of the game!

This is all done automatically by the software and as the questions get tougher the last team left will be announced as the 'Last Man Standing' and win the quiz.

